

Frenet-Serret formulas and control systems on Lie groups -

Consider a  $C^3$  curve in  $\mathbb{R}^3$ ,  $t \mapsto \gamma(t)$  starting at  $t = t_0$  at  $\gamma(t_0) = \gamma_0$ .

Let  $s(t) = \int_{t_0}^t \left( \frac{d\gamma}{dt} \cdot \frac{d\gamma}{dt} \right)^{1/2} dt$  denote the length of the curve  $\gamma$  from  $t_0$  to  $t$ .

The dot product is the Euclidean inner product.

Then, speed  $\frac{ds}{dt} = \|\dot{\gamma}(t)\| = (\dot{\gamma}(t) \cdot \dot{\gamma}(t))^{1/2}$

Hypothesis 1:  $\dot{\gamma}(t) \neq 0$  for any  $t \geq t_0$  (regular curve)

Then  $s(t)$  is strict monotonic function of  $t$  and can be inverted in principle to obtain  $t = t(s)$ . Note  $t_0 = t(0)$ .

Thus the curve can be reparametrized in terms of  $s$  by expressing

$$\gamma = \gamma(t) = \gamma(t(s))$$

Definition 2: We call the above re-parametrization, the arc-length parametrization.

We can write tangent  $T(s) \triangleq \frac{d\gamma}{ds}$

$$= \frac{d\gamma}{dt} \frac{dt}{ds} = \frac{d\gamma}{dt} / \frac{ds}{dt} \quad \text{Then}$$

$$\|T(s)\| = \left\| \frac{d\gamma}{dt} \right\| / \left| \frac{ds}{dt} \right| = \frac{ds}{dt} / \frac{ds}{dt} = 1$$

for all  $s \geq 0$ .

Thus in the arc length parametrization, the curve  $\gamma$  has unit speed.

So we also refer,  
to the arclength parametrization as the  
unit speed parametrization.

Observation 3 Changing the (laboratory) coordinate system  
into a new one by rotation and translation,  
the original curve  $\gamma$  becomes a new curve  $\tilde{\gamma}$

$$\tilde{\gamma}(t) = P\gamma(t) + b$$

where  $P \in SO(3)$  and  $b \in \mathbb{R}^3$ .

Since  $\dot{\tilde{\gamma}}(t) = P\dot{\gamma}(t)$ , it follows that  
arc-length

$$\begin{aligned} \tilde{s}(t) &= \int_0^t \left\| \frac{d\tilde{\gamma}}{dt} \right\| dt \\ &= \int_0^t \left\| \frac{d\gamma}{dt} \right\| dt \\ &= s(t) \end{aligned}$$

i.e. arc-length is invariant under  $SE(3)$ .

We seek other invariants.

Observation 4  $T(s) \cdot T(s) \equiv 1$ .

Differentiate to obtain

$$T'(s) \cdot T(s) \equiv 0$$

where ' denotes  $\frac{d}{ds}$ .

Definition 5 Curvature  $\kappa(s) = \left\| \frac{dT}{ds} \right\| \geq 0$ .

It is invariant under  $SE(3)$  action  $\gamma \mapsto P\gamma + b$

Proposition 6  $\kappa(s) \equiv 0$  on an interval of definition of a curve iff  $\gamma(s)$  is a straight line on that interval.

Proof:  $(\Rightarrow)$   $\kappa(s) \equiv 0 \iff \left\| \frac{dT}{ds} \right\| \equiv 0$  on an interval  
 $\iff \frac{dT}{ds} \equiv 0$  on an interval  
 $\Rightarrow T(s) \equiv \text{constant} = \underline{c}$   
 $\Leftrightarrow \frac{d\gamma}{ds} = \underline{c}$   
 $\Rightarrow \gamma(s) = \gamma(0) + s \underline{c}$  (straight line)

$(\Leftarrow)$  Trace backward the above steps.  $\square$

Definition 7 If  $\kappa(s_1) \neq 0$  for a particular  $s_1$  then we can define the unit normal vector

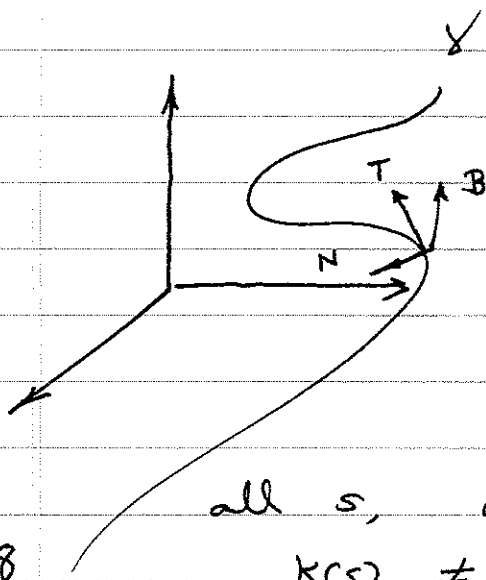
Normal & Binormal

$$N(s_1) = T'(s_1) / \kappa(s_1)$$

By continuity, such a normal is defined on a neighborhood of  $s_1$ . On that neighborhood, one lets

$$B(s) = T(s) \times N(s) \quad (\text{binormal})$$

and thus obtains the orthonormal triad  $\{T(s), N(s), B(s)\}$ . We call this the Frenet-Serret frame of the curve.



Recall that this construction works only on a neighborhood of  $s$ , where  $\kappa(s) \neq 0$ , to avoid division by zero in the definition of  $N$ .

To make this work for

all  $s$ , we need,

$$\kappa(s) \neq 0 \quad \forall s \quad (\text{nondegeneracy})$$

Hypothesis 8

This holds generically. Under this hypothesis one can derive a set of differential equations to evolve the triad  $\{T(s), N(s), B(s)\}$ .

$$\text{Let } F \triangleq [F_1(s) \ F_2(s) \ F_3(s)] \triangleq [T(s) \ N(s) \ B(s)]$$

Clearly  $F^T F \equiv \mathbb{1}$  and  $\det(F) = +1$  since the triad  $\{T, N, B\}$  is right handed.

Thus  $s \mapsto F(s)$  defines a curve in  $SO(3)$ .

see homework assignment 1. We know (Lect 3, p. 9, Example 9) that  $F$  is generated by a skew symmetric ( $s$ -dependent) matrix  $\hat{\Omega}$ :

$$\frac{dF(s)}{ds} = F(s) \cdot \hat{\Omega}(s)$$

$$\text{where } \hat{\Omega} + \hat{\Omega}^T \equiv 0.$$

The structure of  $\hat{\Omega}$  is easy to work out. Write  $\hat{\Omega} = \begin{bmatrix} 0 & -\Omega_3 & \Omega_2 \\ \Omega_3 & 0 & -\Omega_1 \\ -\Omega_2 & \Omega_1 & 0 \end{bmatrix}$

$$\begin{aligned}
 \frac{dF_1}{ds} = T(s) &= F(s) \cdot \text{first column of } \Omega \\
 &= T(s) \cdot 0 + N(s) \Omega_3(s) + B(s) (-\Omega_2) \\
 &= N(s) \kappa(s) \quad \text{by definition of } N
 \end{aligned}$$

$$\Rightarrow \Omega_3 = \kappa \quad \text{and} \quad \Omega_2 \equiv 0.$$

$$\begin{aligned}
 \frac{dF_2}{ds} = N(s) &= F(s) \cdot \text{second column of } \Omega \\
 &= T(s) (-\Omega_3) + B(s) (-\Omega_1) \\
 &= -\kappa T(s) + \tilde{\tau} B(s)
 \end{aligned}$$

where we define  $\tilde{\tau}(s) = \Omega_1(s)$  (torsion)

$$\begin{aligned}
 \frac{dF_3}{ds} = \frac{dB}{ds} &= F(s) \cdot \text{3rd column of } \Omega \\
 &= -\tilde{\tau}(s) N(s)
 \end{aligned}$$

The last equation also tells us

$$\tilde{\tau}(s) = - \frac{dB}{ds} \cdot N(s)$$

We can take this to be the definition of torsion.

Thus

$$\frac{d}{ds} \begin{bmatrix} T(s) \\ N(s) \\ B(s) \end{bmatrix} = \begin{bmatrix} T(s) & N(s) \\ N(s) & B(s) \end{bmatrix} \begin{bmatrix} 0 & -\kappa(s) & 0 \\ \kappa(s) & 0 & -\tau(s) \\ 0 & \tau(s) & 0 \end{bmatrix}$$

These are the Frenet-Serret equations.

Given a program of curvature  $\kappa(s)$  and torsion  $\tau(s)$ , we can integrate the above system of equations starting from an initial frame and compute the curve  $\gamma$  by

$$\gamma(s) = \gamma(0) + \int_0^s T(\sigma) d\sigma$$

Proposition 9 A curve is planar iff  $\tau(s) \equiv 0$ .

Proof Recall that we say  $\gamma$  is planar if there is a fixed nonzero vector  $\mu$  such that  $\mu \cdot \gamma(s) \equiv \text{constant}$

$$\tau(s) \equiv 0 \iff \frac{dB}{ds} \equiv 0 \iff B(s) \equiv \text{constant} = \mu \text{ say.}$$

( $\implies$ ) Suppose  $B(s) \equiv \mu$  a constant.

Then  $0 \equiv B'(s) \cdot T(s) = B(s) \cdot T'(s) = \mu \cdot T'(s)$

Then  $\mu \cdot \gamma(s) = \mu \cdot \gamma(0) + \int_0^s \mu \cdot T(\sigma) d\sigma$

$= \mu \cdot \gamma(0) = \text{constant. (PLANAR)}$

( $\Leftarrow$ ) Suppose  $\mu \cdot \gamma(s) \equiv \text{constant}$ ,  $\mu \neq 0$ .

$$\Rightarrow \mu \cdot \gamma'(s) = \mu \cdot T(s) \equiv 0$$

$$\Rightarrow \mu \cdot T'(s) = \kappa(s) \mu \cdot N(s) \equiv 0$$

Since  $\kappa(s) \neq 0$  (nondegeneracy),

$$\mu \cdot N(s) \equiv 0.$$

$$\Rightarrow 0 \equiv \mu \cdot N'(s) = -\kappa(s) \mu \cdot T(s) + \tau(s) \mu \cdot B(s)$$

$$= 0 + \tau(s) \cdot (\mu \cdot B(s))$$

Since  $\mu \cdot T(s) \equiv 0$  and  $\mu \cdot N(s) \equiv 0$ , it is necessary that  $\mu \cdot B(s) \neq 0$  for any  $s$ .

Otherwise the constant vector

$$\begin{aligned} \mu &= (\mu \cdot T(s)) T(s) + (\mu \cdot N(s)) N(s) \\ &\quad + (\mu \cdot B(s)) B(s) \end{aligned}$$

$$= 0$$

Hence  $\tau(s) \equiv 0$ .



## Kinematics of particles in $\mathbb{R}^3$ .

Suppose a particle in  $\mathbb{R}^3$  traces a trajectory  $\gamma(t)$  where  $t = \text{time}$ . Let  $s(t) = \text{arc length along trajectory traversed in time } t$

$$= \int_0^t \left\| \frac{d\gamma}{dt} \right\| \cdot dt$$

$\frac{ds}{dt} = \text{speed}$ , denoted by  $v$

Then  $\underline{v}(t) = \text{velocity}$

$$= \frac{d\gamma}{dt}$$

$$= \frac{d\gamma}{ds} \frac{ds}{dt}$$

$$= T(s) \frac{ds}{dt}$$

$$= v(s) T(s)$$

Let  $g(s) = \begin{bmatrix} F(s) & | & \gamma(s) \\ \hline 0 & & 1 \end{bmatrix} \in SE(3)$

Then  $\frac{dg}{ds} = g \cdot \left( \frac{\Omega(s)}{0} \mid \begin{matrix} e_1 \\ 0 \end{matrix} \right) \quad (*)$

where  $e_1 = \begin{pmatrix} 1 \\ 0 \\ 0 \end{pmatrix}$ .

(\*) is a control system on a Lie group,



Controlled by curvature and torsion.  
 It is very interesting to consider optimal control problems of the form:

$$\text{Min} \int_0^L (\kappa^2(s) + \tau^2(s)) ds$$

subject to  $\kappa(s) > 0$ ,  $s \in [0, L]$

$g(0) = \mathbb{1}_{4 \times 4}$        $g(L) = g_1$  prescribed  
 and

$$\frac{dg}{ds} = g \left[ \begin{array}{c|c} \Omega & e_1 \\ \hline 0 & 0 \end{array} \right]$$

We can express everything in the original non-unit speed parametrization  $t$ .

$$\frac{dg}{dt} = g \left[ \begin{array}{c|c} v\Omega & ve_1 \\ \hline 0 & 0 \end{array} \right]$$

where  $v = \text{speed}$  (as a function of  $t$ )