

Comparative Study on Securing Biometrics Data

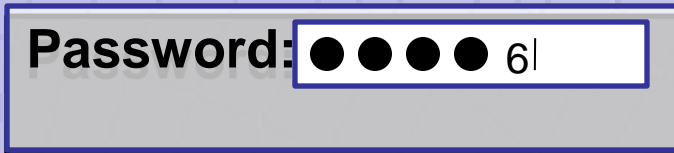
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Motivation

- Biometrics: true measure of identity



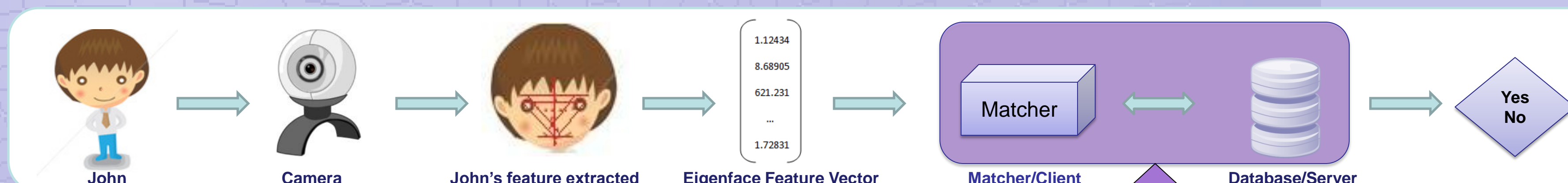
vs.



Useful but difficult to replace when compromised

Easy to crack

High Level Overview of System

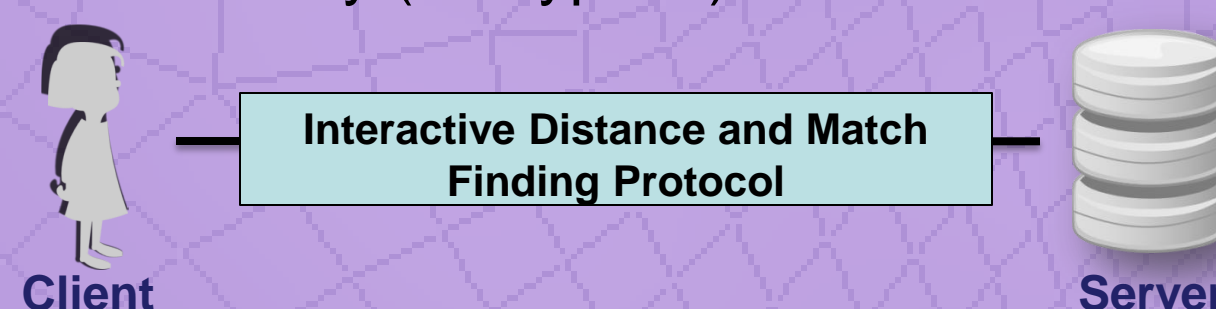


Objectives

- Implement secured biometrics protocols:
 - Homomorphic encryption (HE)
 - Error Correcting Codes (ECC)
 - Random Projections
- Compare methods on:
 - Time complexity & communication bandwidth
 - Matching Accuracy
 - Security-strength offered

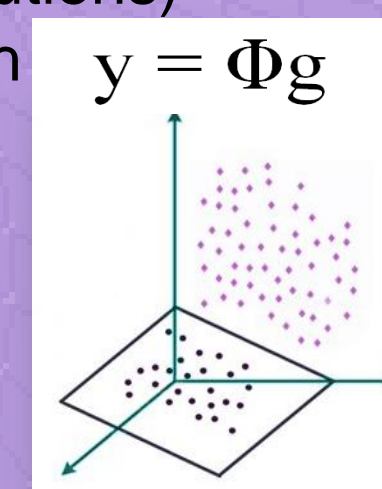
Homomorphic Encryption

- Enables computations on encrypted data ex: additive & multiplicative property
- Public key (encryption): Client and Server
Private key (decryption): Client



Random Projections

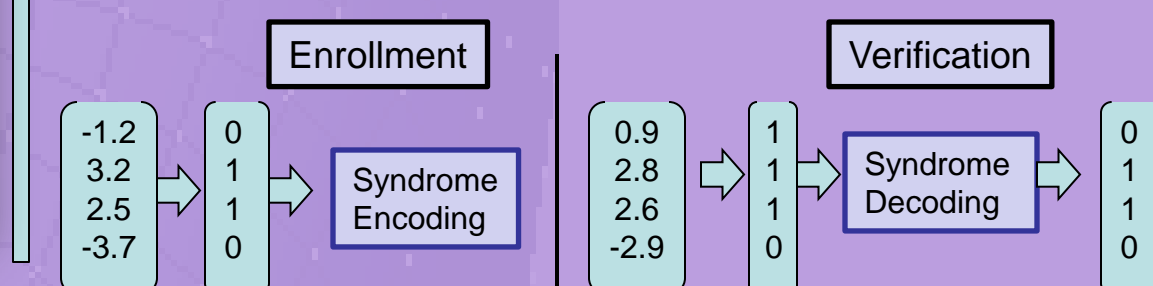
- Φ = random matrix (Gaussian, Bernoulli, or other related distributions)
 g = feature vector of length N
- Use either one Φ for all users or one Φ per user in a system



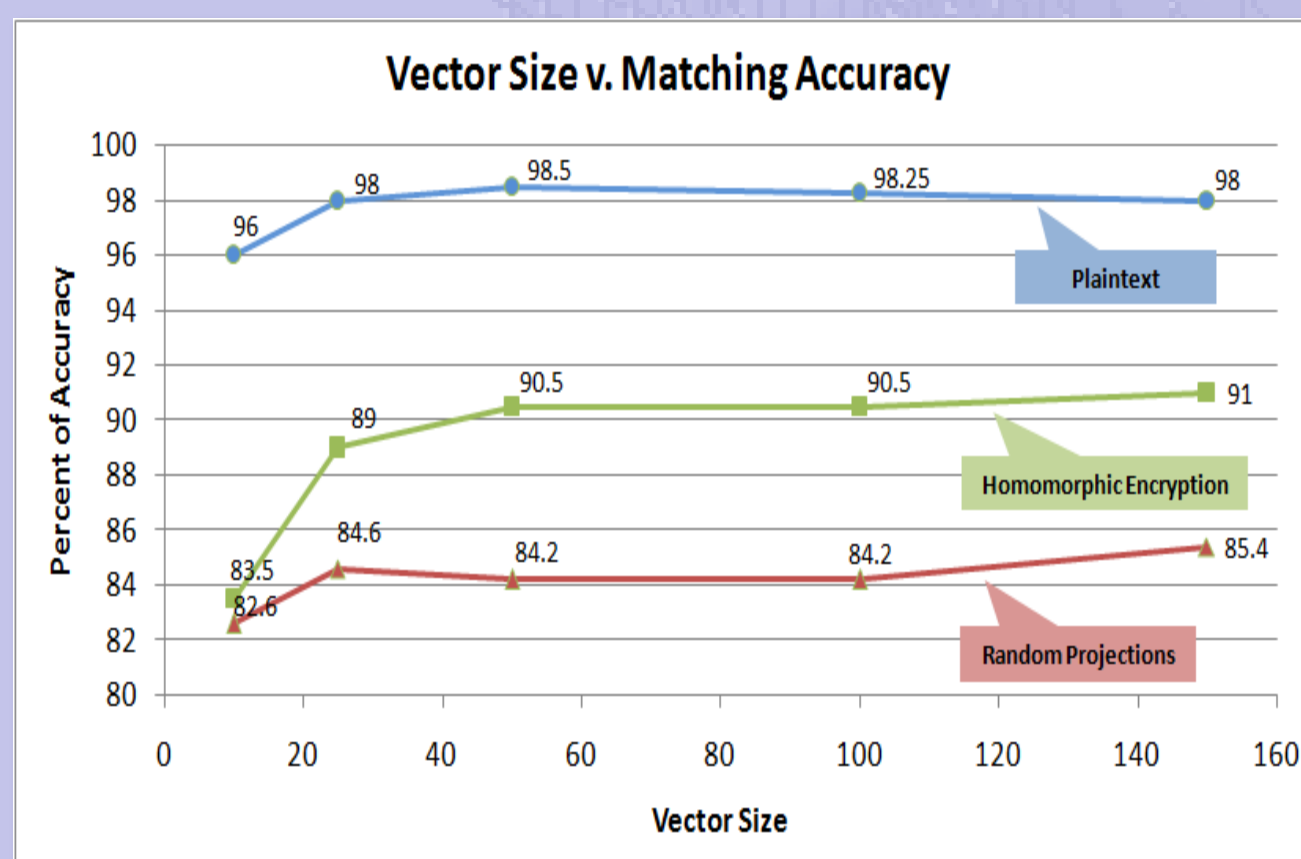
Picture adapted from: http://www.ait.gr/ait_web_site/faculty/apne/Images/nonLinearlySeparable.jpg

Error Correcting Code

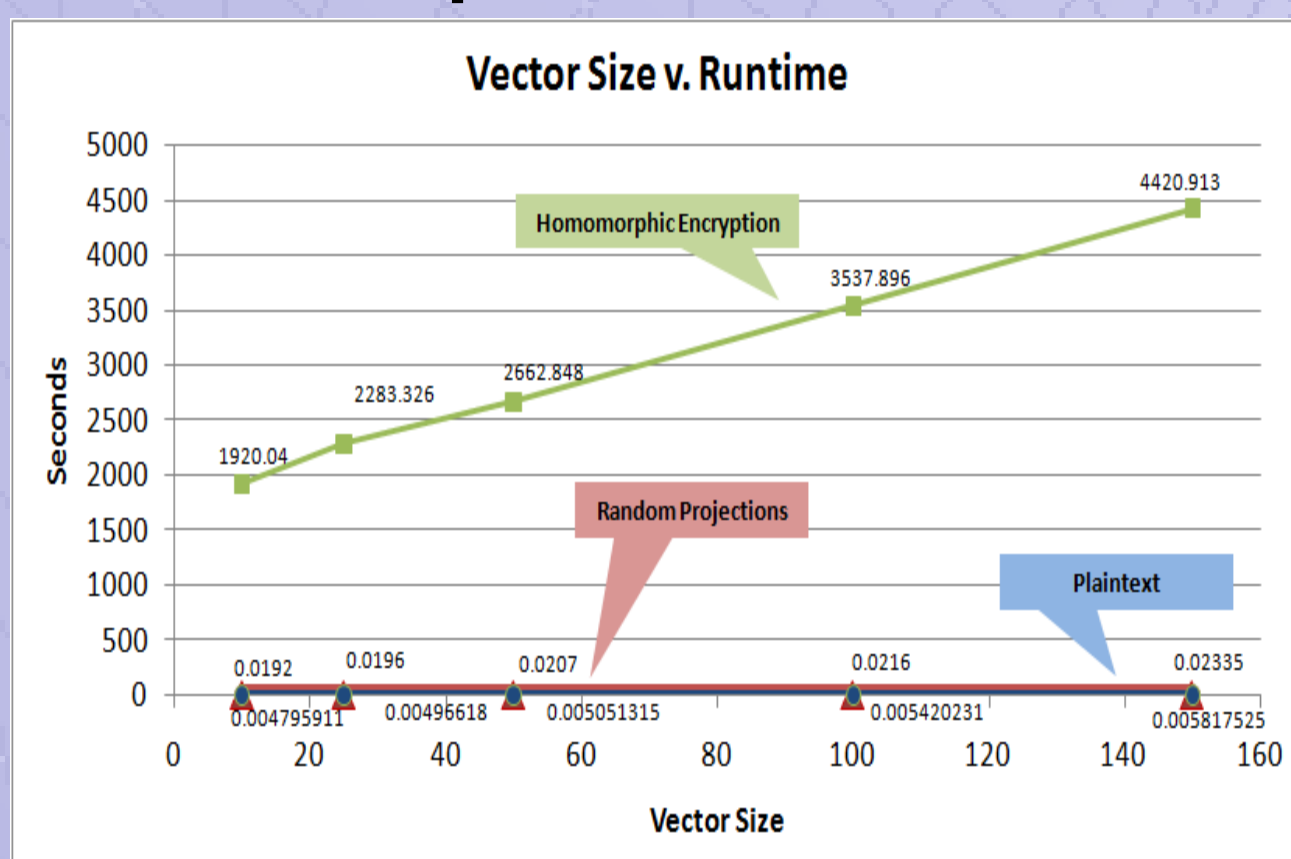
- Correct small inconsistencies between stored & probe vectors (binary)
- Several algorithms such as BCH and LDPC



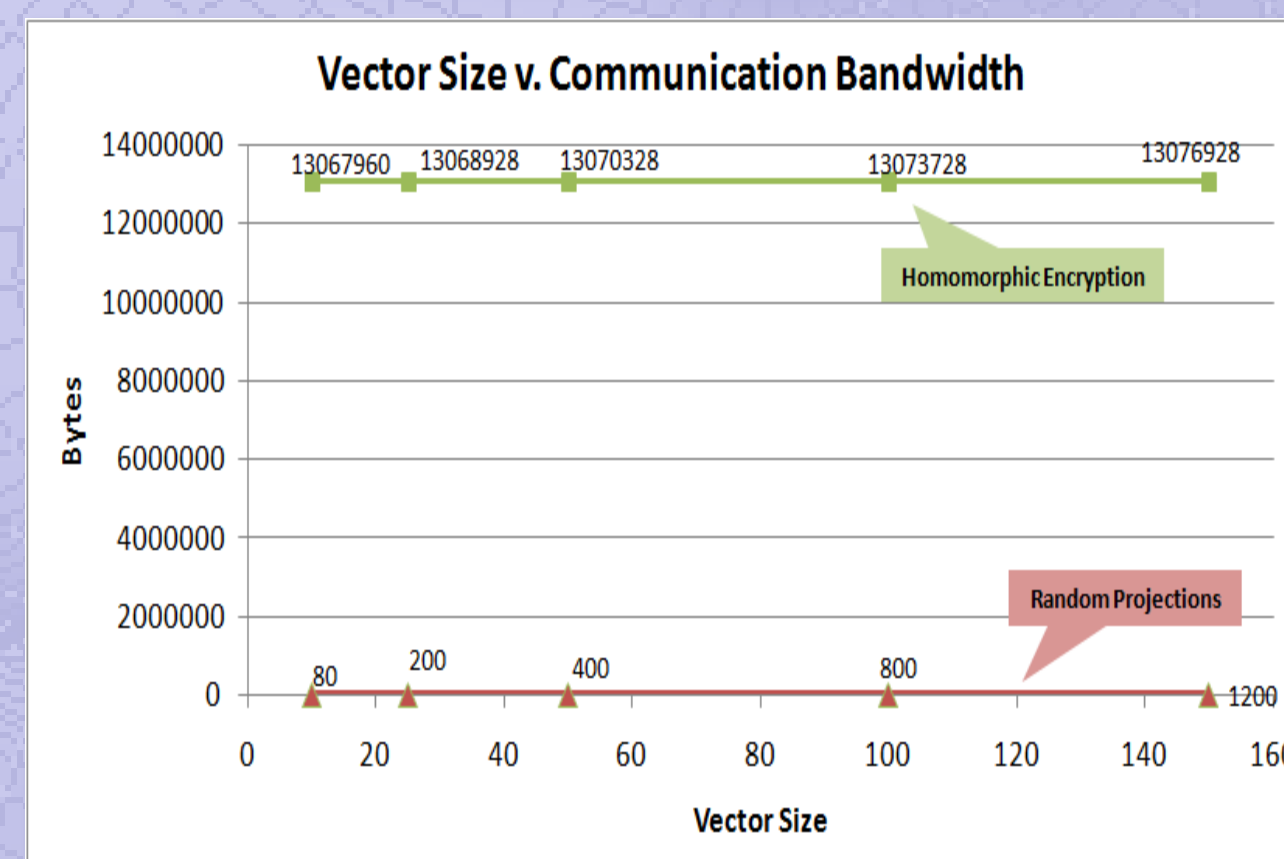
Comparison Results



Homomorphic Encryption is ~5.5% more accurate than Random Projections



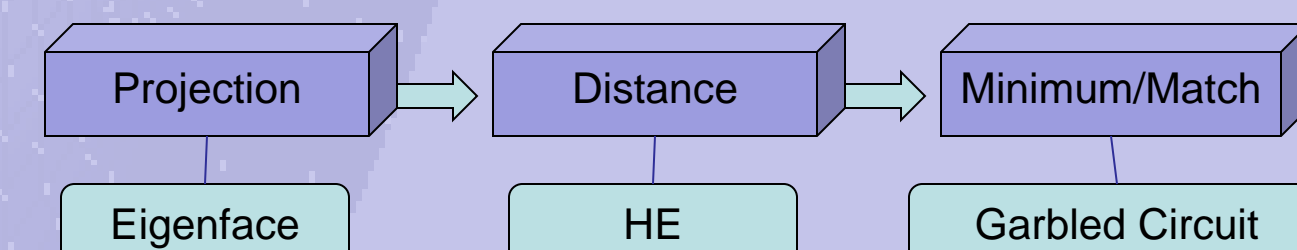
Homomorphic Encryption takes ~10⁵ seconds longer than Random Projections



Homomorphic Encryption takes ~10⁴ bytes more than Random Projections

Conclusion & Future Work

- HE: high security & accuracy
Random Projections: ease of use and expediency
- Future Work:
 - Analyze performance of ECC
 - Analyze Garbled Circuit (optimization of Homomorphic Encryption)



What are Protected	Homomorphic Encryption	Random Projections	Error Correcting Code
(+) Client never sees the data in database Server never sees the ID result & probe vector	(+) Client never sees the data in database Server never sees the ID result & probe vector	(+) Plaintext features not stored in server	(+) Server never sees the plaintext vector and plaintext features
(-) System compromised when an attacker directly targets the database	(-) System compromised when an attacker directly targets the database	(-) Require client/server to hold random projection matrix	(-) System compromised when attacker steals a binary feature vector

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