

# Pseudorandom Generator

- Functionality
  - Deterministic algorithm  $G$
  - Takes as input a short random seed  $s$
  - Outputs a long string  $G(s)$
- Security
  - No efficient algorithm can “distinguish”  $G(s)$  from a truly random string  $r$ .
  - i.e. passes all “statistical tests.”
- Intuition:
  - Stretches a small amount of true randomness to a larger amount of pseudorandomness.
- Why is this useful?
  - We will see that pseudorandom generators will allow us to beat the Shannon bound of  $|K| \geq |M|$ .
  - I.e. we will build a computationally secure encryption scheme with  $|K| < |M|$

# Pseudorandom Generators

Definition: Let  $\ell(\cdot)$  be a polynomial and let  $G$  be a deterministic poly-time algorithm such that for any input  $s \in \{0,1\}^n$ , algorithm  $G$  outputs a string of length  $\ell(n)$ . We say that  $G$  is a **pseudorandom generator** if the following two conditions hold:

1. (Expansion:) For every  $n$  it holds that  $\ell(n) > n$ .
2. (Pseudorandomness:) For all ppt distinguishers  $D$ , there exists a negligible function  $negl$  such that:

$$|\Pr[D(r) = 1] - \Pr[D(G(s)) = 1]| \leq negl(n),$$

where  $r$  is chosen uniformly at random from  $\{0,1\}^{\ell(n)}$ , the **seed**  $s$  is chosen uniformly at random from  $\{0,1\}^n$ , and the probabilities are taken over the random coins used by  $D$  and the choice of  $r$  and  $s$ .

The function  $\ell(\cdot)$  is called the **expansion factor** of  $G$ .