

Class Exercise—Building a 2-bit Lookahead Adder

10/26/15

Recall: The i -th binary adder has inputs x_i, y_i, c_i

For $i > 1$, instead of waiting for c_i to propagate, we would like to compute it ahead of time.

We have the following formulas:

$$\begin{aligned}g_i &= x_i y_i \\p_i &= x_i + y_i \\c_{i+1} &= g_i + p_i c_i\end{aligned}$$

Finally, $s_i = c_i \oplus x_i \oplus y_i$

1. Draw the circuits for computing s_0, s_1, p_0, g_0 .
2. Draw the circuit for computing c_1 given inputs wires corresponding to p_0, g_0, c_0 .
3. Draw the circuit diagram for the 2-bit lookahead adder by combining 1 and 2.

Class Exercise—Building a 3-bit Lookahead Adder

10/26/15

Recall: The i -th binary adder has inputs x_i, y_i, c_i

For $i > 1$, instead of waiting for c_i to propagate, we would like to compute it ahead of time.

We have the following formulas:

$$\begin{aligned}g_i &= x_i y_i \\p_i &= x_i + y_i \\c_{i+1} &= g_i + p_i c_i\end{aligned}$$

Finally, $s_i = c_i \oplus x_i \oplus y_i$

1. Draw the circuits for computing s_2, p_1, g_1
2. Draw the circuit for computing c_2 given input wires corresponding to p_0, g_0, p_1, g_1, c_0 .
3. Draw the circuit diagram for the 3-bit lookahead adder by combining 1 and 2 and the 2-bit lookahead adder (you can add on to your diagram from the previous page).
4. How many time steps does it take to compute the final 4-bit sum?